NDURE INSTALLER 3.1

README

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NDURE INSTALLER 3.1

WHAT IS IT: Ndure installer installs includes necessary files needed to run ndure on a xbox. This installer includes very basic sets of files and also advance components and configuration for users. You can also use it as a patch for C drive files to replace C drive with fully softmodded files. This readme assumes that you have intermediate knowledge of your xbox although if you follow the instruction carefully, anyone can install the Ndure safely.

OFFICIAL TOPIC: Visit the official topic for more information and in depth tutorial with pictures.

URL: http://forums.xbox-scene.com/index.php?showtopic=411052

USAGE:

- 1. Softmod files
- 2. Softmod and Nkpatcher Options
- 3. Kernel Selection
- 4. Patching C drive files
- 5. Uploading
- 6. Ndure installer for xboxhdm
- 7. UDDAE
- 8. Credits

Softmod Files

1. Core Files:

By default the installer used retail profile. Which means the xbox will boot to homebrew dashboard with power button and MS dashboard with eject button. The default bios is nkpatcher.67 which means F drive takes up to 127GB and G drive takes the rest. Files needed to upload for a softmod setup:

C DRIVE: bios folder (C:\ root), media folder (C:\ root), xboxdash.xbe (C:\ root), xb0xdash.xbe (C:\ root), earnie.xtf and xbox.xtf (C:\xodash\), shadowc folder (C:\ root), xonlinedash.xbe (C:\xodash\), x0nlinedash.xbe (C:\xodash\),

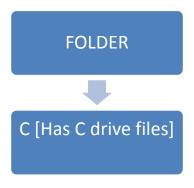
E DRIVE: dash folder (E:\ root), ndts folder (E:\ root), NKP11 folder (E:\ root)

Choose between basic and retail softmod: From the dropdown menu choose Ndure Basic. With Ndure basic configuration, you will boot to homebrew dash with either eject or power button.

- 2. Softmod and Nkpatcher Options: The options are pretty self explanatory. These options will help you to further customize the softmod for your likings. Options are:
- 1. Install Ndure Basic: You will boot to homebrew dashboard with eject or power button.
- 2. Use Nkpatcher .06: F drive takes the rest of the hard drive after E drive. If you use large hard drive like 250/320 GB, use xbpartitioner to format the F drive with 32K clusters to prevent data corruption.
- 3. Boot XBL dash with eject: Boot to xonlinedash console with eject button. You can toggle between xonlinedash/xboxdash by placing boot1.bin file in E:\NKP11\ folder.
- 4. Boot XBL dash with UDDAE: If you install UDDAE, this option will launch xonlinedash console after executing UDDAE.
- 5. Enable clock check: With NKpatcher11_U04, the clock check is enabled by placing clock.xbe in E:\NKP11\ folder. If you enable this option, xbox will ask you set the time if you unplug the xbox for a long time.
 - 6. Use Nkpatcher RGB: To use the xbox with computer monitors.
- **3.** Kernel Selection: Choose your xbox kernel. This is important for the softmod. If you don't select the appropriate kernel for your xbox; the softmod may boot to black screen.

4. Patching C drive files:

For this, it is recommended that you have latest MS dash (5960.01 V. 185EAD00). Have all of the dash files in a folder named "C". Next, run the installer with your appropriate choices. As a destination folder, select the parent folder that has your dash files "C" folder in it (don't select "C" folder). The installer will add/rename/delete necessary files and create a complete C drive replacement.



Select "FOLDER" as destination, not "C" folder.

5. UPLOADING TO XBOX:

First make sure that you do not have a 4 MB file called "settings_adoc.xip" in xboxdashdata.185EAD00 in "C" folder or C drive. If there is the 4 MB file, then delete it (but don't delete it if it's smaller). Upload the files with any ftp client. You can batch upload the files if you wish. It is necessary that you upload earnie.xtf (In xodash folder) first and then upload xbox.xtf (In xodash folder). Since all ftp clients uploads files in Alphabetical order, it will upload earnie.xtf before xbox.xtf. Check your ftp log to see the order or you can upload the fonts manually to C:\xodash\ folder.

NDURE INSTALLER FOR XBOXHDM

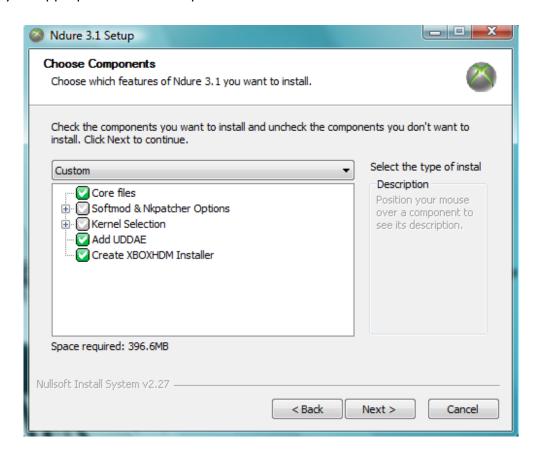
NDURE INSTALLER FOR XBOXHDM

NDURE INSTALLER 3.1

WHAT IT IS: Allows you to install ndure files generated by Ndure pc installer with xboxhdm.

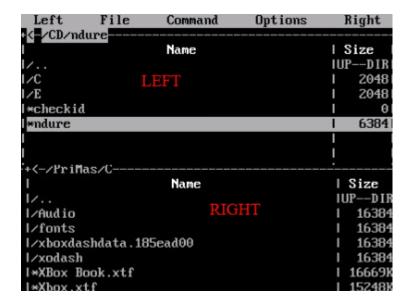
HOW TO USE:

Create your appropriate Ndure setup. Check the "Create XBOXHDM installer"



Copy the created "ndure" folder to "xboxhdm/linux" folder.

A clean xbox C drive should look like the picture below, on the left side, browse to your "ndure" folder in cd:



Move over "ndure" file and press "enter". After the script launches, select your option and press enter. The script will copy ndure files:

OPTIONS:

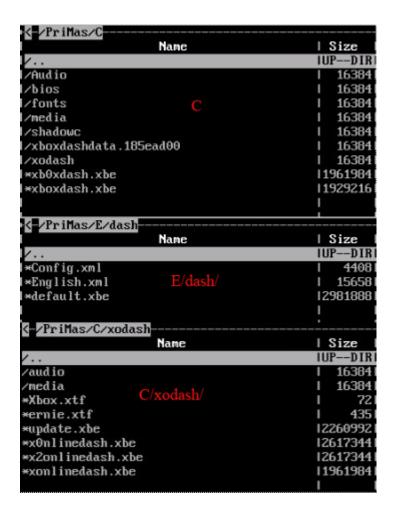
Option 1: copies files generated by ndure pc installer. Option 2 completely erases C drive and copy ndure files.

Option 2: Useful if you want a clean ndure installation or you used ndure installer to patch C:\ drive files. Option 2 is recommended if you want to use shadowc, UDDAE and other features without problem.

Option 3: Installs UDDAE.

Option 4 & 5: Backups/Recovers C drive. The backup is compatible with Ndure toolset.

After finishing the script, this is how your C,E and C:\xodash\ folder should look like this:



NDURE INSTALLER FOR XBOXHDM

UDDAE (Uber Double Dash Audio Exploit)

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OFFICIAL TOPIC: http://forums.xbox-scene.com/index.php?showtopic=444280

WHAT IT IS: UDDAE is reincarnation of Audio exploit. MS Live 2.0+ dash has audio exploit fixed. UDDAE uses xboxdsh.xbe from dashboard version 4920.17cdc100 (Uber dash). This xboxdash.xbe is audio exploitable. This xboxdash.xbe is renamed to settings_adoc.xip and replaced for original settings_adoc.xip in xboxdashdata.185ead00 folder. When dash is running easter egg runs settings_adoc.xip and thus causing audio exploit.

HOW TO INSTALL: Copy xboxdashdata.17cdc100 folder to C:\. Copy settings_adoc.xip from ndure installation folders "xboxdashdata.185ead00" folder to C:\xboxdashdata.185ead00\. Copy ST.DB from Ndure installation folders E\TDATA|fffe0000\music\ST.DB to E:\TDATA\fffe0000\music\

HOW TO RUN: In xboxdash go to Music>blank soundtrack>Copy>Select>Copy>New Soundtrack><<Eggsβox>>(with two '<' Symbols, capital 'E', beta Accent 'β' and two '>' Symbols)>Done (UberDash starts)>Music>blank soundtrack>Copy>Copy>New Soundtrack>Done

Note: Use kernel specific ST.DB for best results.

Credits:

eh/Ndure Protagonist (Think-tank behind Ndure, UDDAE, best beta tester in world) xman (first and only generic st.db for uddae, x2onlinedash/xboxdash toggle feature, great uber Nkpatcher 11)

rmenhal (god of Ndure exploit, gave us the st.db's, fonts and everything) krayzie, Daddyj, Angerwound, PedrosPad, cio, devz3ro, Horscht and everyone who tested and helped developing.